# XCriteria

# GAME

## General Aptitude Mobile Evaluation

A mobile-first, game-based assessment of cognitive aptitude.

Problem-solving ability

Critical thinking

Attention to detail

Ability to learn new

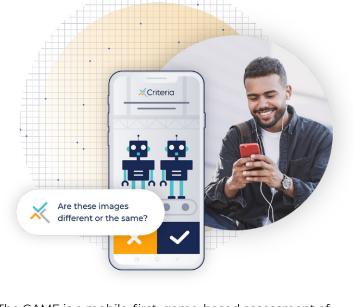
Estimated Time: 5-6 minutes

information

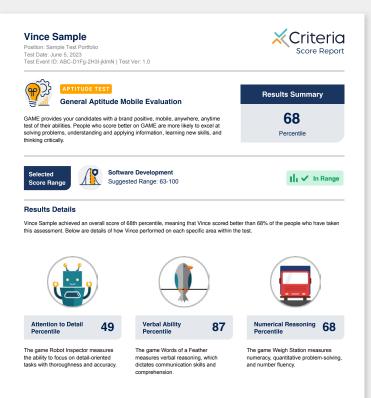
#### Measures:

 $\checkmark$ 

 $\checkmark$ 



The GAME is a mobile-first, game-based assessment of cognitive aptitude, which is one of the best predictors of job success. The assessment evaluates many of the critical factors that contribute to on-the-job performance: critical thinking, problem-solving ability, attention to detail, and the ability to learn and apply new information. Through 3 short mini-games, the GAME makes it easy to evaluate candidates up front in the hiring process by providing a quick and enjoyable candidate experience.



### Score Report Data That Helps You Hire

Each report provides powerful information in an intuitive and easily understandable format.

What you'll find:

- **PERCENTILE:** A performance metric indicating performance relative to others
- 2 SUB-SCORES: Attention to Detail, Verbal Ability, and Numerical Reasoning
- SCORE RANGES: Recommended by position

Results are instant – view your candidates' score reports as soon as they finish the assessment.

# **Enhance the** Candidate **Experience**

Gather predictive insights on your candidates while cultivating a positive image for your employer brand



### Aptitude as a Predictor of Performance

Research shows that cognitive aptitude is one of the most accurate predictors of job success: 1.6x as predictive as job interviews and 4x as predictive as experience.

### **Scientifically Validated**

The GAME has been extensively validated, demonstrating that the test is highly predictive of job performance for a wide variety of jobs. Results from the GAME are also highly correlated with the CCAT, Criteria's leading cognitive aptitude test.

#### Seamless Test-Taking Experience

The GAME's fun and engaging mini-games measure the key components of cognitive aptitude, all within just 5 or 6 minutes. Job applicants can play the games on any device, from mobile phones and tablets to desktop computers. This frictionless assessment makes it easier to test candidates up front in the hiring process while creating a brandpositive experience for your candidates. Incorporating the GAME into your hiring process allows you to gather predictive insights on your talent pool while cultivating a positive image for your employer brand.

### **Top Positions** for GAMF

- Retail Sales Associate
- Call Center Reps
- Tellers
- Cashiers
- **Technicians**

